

3D/Visual Effects Artist

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Layout & Tracking Reel Shot Breakdowns



00:04 - *The Other Side*

Lighting, rendering, tracking, pants and boot dynamic rigs & simulation, pebble simulation

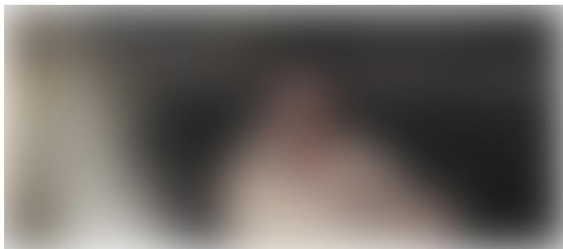
Software used: Maya, V-Ray, Syntheyes



00:15 - *The Other Side*

Lighting, rendering, object tracking

Software used: Maya, V-Ray, Syntheyes



00:22 - *The Other Side*

Camera and object tracking, layout

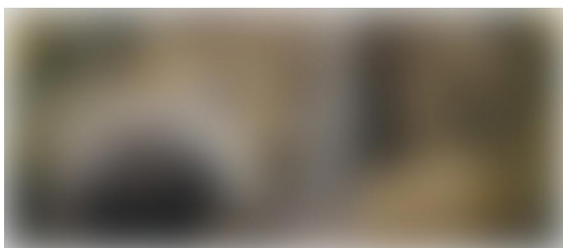
Software used: Maya, Syntheyes



00:29 - *The Other Side*

Bat modeling, surfacing and groom, lighting, swarm dynamic rig & simulation

Software used: Maya, nParticles, Xgen, Zbrush, Mari, V-Ray, Photoshop



00:34 - *The Other Side*

Bat modeling, surfacing and groom, lighting, swarm dynamic rig & simulation

Software used: Maya, Xgen, Zbrush, Mari, V-Ray, Photoshop



00:48 - 3D Animatic Previs
Layout, animation, stoyboarding

Software used: Maya, After Effects, Photoshop